## **VPatrick E. Vargas**

Languages and Databases		
» Java, Groovy, PostgreSQL		
Software, Frameworks, and Utilities		
» AWS, Docker, Jenkins, Git, Maven, Spock, Memcached Miscellaneous		
	ian	
» Agile Software Development, Interpersonal Skills, Graphic Des	ign	
Associate Software Engineer Disney Streaming Services	New York, NY	Nov 2016 Present
(Previously BAMTECH Media, Previously MLB Advanced Media)		
<pre>#java #spring #jersey #memcached #node #npm #docker #git #a</pre>	aws #jenkins #groovy	
» Led my team in constructing a new shared Jenkins library.		
» Mentored junior developers in software engineering best prac	ctices (pull-requests, software construction, testing).	
» Refactored major parts of the application into smaller micro-s		
» Facilitated performance testing with QA team to vet the applic		
» Fixed issues for clients in a timely manner.		
» Implemented extended functionality based on client requests.		
» Instructed new team members on the intricacies of application		
» Learned the best practices of a highly-available, large-scale ap		
Software Engineer Pitney Bowes Software	Boulder, CO / Somerset, NJ	Jun 2014 Nov 2016
<pre>#grails #groovy #java #spock #postgresql #jenkins #git #gitl</pre>		
» Implemented a status reporting website for stakeholders utiliz		
<ul> <li>Led my team in the transition from SVN to Git, providing tools</li> </ul>	5	
<ul> <li>Built and automated a SQL testing framework for our data pro-</li> </ul>		
<ul> <li>» Built and automated a SQL testing framework for our data pro</li> <li>» Setup a Continuous Integration server, using Jenkins, for our p</li> </ul>		
<ul> <li>» Volunteered as Documentation Lead and Scrum Master to stree</li> <li>» Created a per-revision, performance-testing and reporting system</li> </ul>		
» created a per-revision, performance-testing and reporting sys	stem for a high-profile project.	
Shared Jenkins Library Disney Streaming Services		Jul 2017 Present
#jenkins #groovy #sonarqube #mvn		
» Architected a shared Jenkins library to be used by all teams in	organization	
<ul> <li>Lead the direction of implementation for team members.</li> </ul>		
<ul> <li>Mentored junior developers in software engineering best prace</li> </ul>	tices (pull-requests, software construction, testing)	
» Improved overall code quality with automated SonarQube and		
<ul> <li>» Bolstered use of library through automated JavaDoc publication</li> </ul>		
Image Resolver Library Disney Streaming Services		Aug 2017 - Nov 2017
<pre>#node #npm #imagemagick #express #s3 #promises #bluebirdjs</pre>		
<ul> <li>Designed and built image resolving micro-service for League</li> </ul>	of Legends (LoL) product	
<ul> <li>Served up amalgamation of images as a 302 redirect to ease f</li> </ul>	<u> </u>	
<ul> <li>Served up unagaination of images as a solar redirect to case if</li> <li>Saved on resource throttling but utilizing AWS S3 as an image</li> </ul>		
Stats API Disney Streaming Services		Nov 2016 May 2017
#java #spring #aws #memcached	corr (MLC) and Lol	
» API Built for National Hockey League (NHL), Major League Soc		
» Highly available application, accessed in a variety of devices.		
» Provided support to clients using the API.		
» Used Memcached to allow for 800,000 concurrent users, at 10		1 2016 11 2016
Playing Cards Module Personal	github.com/pevargas/playing-cards	Jun 2016 Nov 2016
<pre>#npm #javascript #chai/mocha #travisci</pre>		
» Crafted a playing-cards JavaScript module to brush up on mo		
» Learned npm module management to better understand stan		
» Implemented Chai and Mocha to solidify the viability of the m	nodule.	
Geocoding Data Report Pitney Bowes Software		Feb 2015 Nov 2016
<pre>#aws #beanstalk #grails #groovy #postgresql #jenkins</pre>		
» Presented product managers and other stakeholders with the	most important, up-to-date product production status in an easil	ly consumable website.
» Automatically collected and intelligently predicted quarterly p	roduction plans for efficient and minimal quarterly planning meet	tings.
	ning specific product information for use by customer service rep	-
		-
University of Colorado Boulder	Boulder, CO	Aug 2009 May 2014
Bachelor of Science, Computer Science, 3.35 GPA		
<ul> <li>» Atmospheric and Oceanic Science Minor</li> <li>» Technology, Arts and Media Minor (Graduated with Honors)</li> </ul>		yesthisispatrick.com

- » Technology, Arts and Media Minor (Graduated with Honors)
- » Dean's List, Spring 2014 and Spring 2013, College of Engineering and Applied Science
- $\, {\scriptscriptstyle \gg}\,$  Dean's List, Spring 2011, College of Arts and Science

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